

Blue League: The bad guys.

“Blue League” are the bad guys. They’re basically an aggressive, mean bunch who will do anything to get what they want.

Blue League Commander



The leader of the pack. He’s a mean character. Does not EVER give praise to the troops, except when it is to emphasize his own genius. Convinced that he doesn’t make mistakes, so if something goes wrong, that’s certainly not his fault. Generally slightly irritated due to the notion that he is surrounded by incompetence.

Nr of lines: lots!

Test line: ...

Actor: **Boardron** (yep, taken by myself).

Blue League Subcommander



Direct subordinate of the Commander. Tries to imitate the “air” of the commander.

Basically all he does is confirm the actions the commander takes. Says a lot of “Yes, Sir!”

Nr of lines: about 10 (Most of them variations of “Yes, Sir!”)

Test Line: (Slightly hesitant) “Eeeehrrrrmmm, Sir... we better take a look at this....”

Actor: **REOPENED**

Blue League Operator



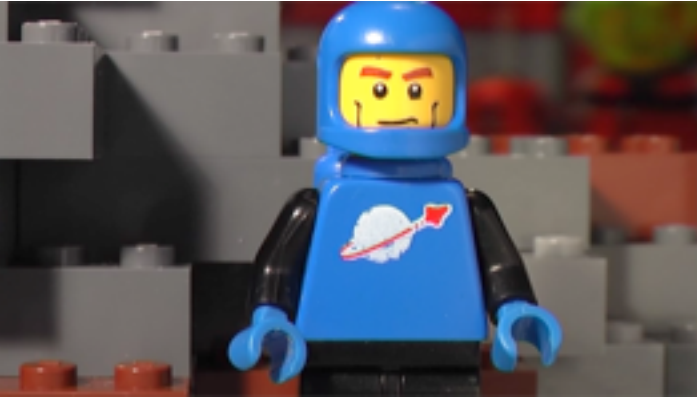
Just a soldier of Blue League. Also has duties as a communications operator in the BL Control Room. Just as mean spirited as the rest of Blue League.

Nr of lines: about 5.

Test Line: (Lots of emphasis) "Sir, you REALLY MUST see this!"

Actor: **REOPENED**

Blue League Space Commando 1



Highly trained professional soldier. But subordinate of Blue League Commander, so knows when to take orders and when to shut up!

Nr of lines: 12

Test line: "OK, that looks easy enough. Assemble the LongShot."

Actor: **Samwise**

Blue League Space Commando 2



For all intents and purposes, a clone of Space Commando 1.

Nr of lines: 4 lines

Test line: "That won't be necessary..." (Slightly triumphant.)

Actor: **OPEN**

Red Faction: The good guys

Due to the fact that the story mainly evolves around the bad guys, Red Faction characters don't have a lot of lines. They don't appear that often in the film. But yeah, they're the good guys.

Red Faction Commander



He's a gentle and wise commander, but isn't afraid to take decisions. He respects his soldiers, and hence, they respect him. His commands are never second guessed because everyone knows that the commander knows things best.

Nr of lines: 5 lines.

Test line: "Activate the automated defenses! NOW!"

Actor: **OPEN**

Red Faction Operator



Competent Operator in the Red Faction control room. Reports clearly and to the point to the Red Faction Commander.

Nr of lines: 3 lines.

Test line: (With a clear sense of urgency, slightly worried) "Sir, the base is under attack!"

Actor: **OlsonStudios**

Red Faction Engineer



Red Faction Engineer, responsible for the mechanical installations and weapons systems of Red Faction. “Scotty” kind of character, but without the accent.

Nr of lines: 3 lines.

Test line: (Concerned, slightly panicked) “But Sir! She isn’t ready yet!”

Actor: **OPEN**

Red Faction Soldier 1



Loyal Red Faction Soldier. Doesn’t really like the fact that he’s stuck with guard duty of the “secret” back door to the base. But sees that it’s necessary that someone does the job, and therefore doesn’t complain.

Nr of lines: 2 lines **(footage already shot!)**.

Test line: (Irritated) “Oh please, quit whining and just do your job.”

Actor: **OPEN**

Red Faction Soldier 2



Ambitious soldier of Red Faction. Feels that his talents are wasted by giving him guard duty of the “secret” back door.

Nr of lines: 2 lines **(footage already shot!)**.

Test lines: (Questioning) "But really, I don't see the point in guarding this 'secret' entry..."
Actor: **OPEN**